## Midterm!

- Midterm 1: Thursday, 7–8:15pm
  - in 23 Psych if your last name starts with A or B
  - in Foellinger Auditorium if your last name starts with C, D, ..., Z
  - bring a picture ID and show it when turning in the exam

#### Review

- A vector space is a set V of vectors which can be added and scaled (without leaving the space!); subject to the "usual" rules.
- $W \subseteq V$  is a **subspace** of V if it is a vector space itself; that is,
  - W contains the zero vector **0**,
  - W is closed under addition, (i.e. if  $u, v \in W$  then  $u + v \in W$ )
  - W is closed under scaling. (i.e. if  $u \in W$  and  $c \in \mathbb{R}$  then  $cu \in W$ )
- $\operatorname{span}\{v_1, \dots, v_m\}$  is always a subspace of V.

**Example 1.** Is  $W = \left\{ \begin{bmatrix} 2a-b & 0 \\ b & 3 \end{bmatrix} : a, b \text{ in } \mathbb{R} \right\}$  a subspace of  $M_{2 \times 2}$ , the space of  $2 \times 2$  matrices?

**Solution.** No, *W* does not contain the zero "vector".

**Example 2.** Is  $W = \left\{ \begin{bmatrix} 2a-b & 0 \\ b & 3a \end{bmatrix} : a, b \text{ in } \mathbb{R} \right\}$  a subspace of  $M_{2 \times 2}$ , the space of  $2 \times 2$  matrices?

**Solution.** Write "vectors" in W in the form

$$\begin{bmatrix} 2a-b & 0\\ b & 3a \end{bmatrix} = a \begin{bmatrix} 2 & 0\\ 0 & 3 \end{bmatrix} + b \begin{bmatrix} -1 & 0\\ 1 & 0 \end{bmatrix}$$

to see that

$$W = \operatorname{span}\left\{ \left[ \begin{array}{cc} 2 & 0 \\ 0 & 3 \end{array} \right], \left[ \begin{array}{cc} -1 & 0 \\ 1 & 0 \end{array} \right] \right\}.$$

Like any span, W is a vector space.

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**Example 3.** Are the following sets vector spaces?

(a) 
$$W_1 = \left\{ \begin{bmatrix} a & b \\ c & d \end{bmatrix} : a + 3b = 0, 2a - c = 1 \right\}$$

No,  $W_1$  does not contain **0**.

(b)  $W_2 = \left\{ \begin{bmatrix} a+c & -2b \\ b+3c & c \end{bmatrix} : a, b, c \text{ in } \mathbb{R} \right\}$ Yes,  $W_2 = \operatorname{span}\left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & -2 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \right\}.$ 

Hence,  $W_2$  is a subspace of the vector space  $\operatorname{Mat}_{2 \times 2}$  of all  $2 \times 2$  matrices.

(c) 
$$W_3 = \left\{ \left[ \begin{array}{cc} a+c & -2b \\ b+3c & c+7 \end{array} \right] : a, b, c \text{ in } \mathbb{R} \right\}$$

(more complicated)

We still have  $W_3 = \begin{bmatrix} 0 & 0 \\ 0 & 7 \end{bmatrix} + \operatorname{span}\left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & -2 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \right\}.$ 

Hence,  $W_3$  is a subspace if and only if  $\begin{bmatrix} 0 & 0 \\ 0 & 7 \end{bmatrix}$  is in the span. (We can answer such questions!) Equivalently (why?!), we have to check whether  $\begin{bmatrix} a+c & -2b \\ b+3c & c+7 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$  has solutions a, b, c. There is no solution (-2b = 0 implies b = 0, then b + 3c = 0 implies c = 0; this contradicts c+7=0).

- (d)  $W_4 = \left\{ \begin{bmatrix} a \\ b \end{bmatrix} : ab \ge 0 \right\}$ No. For instance,  $\begin{bmatrix} 3 \\ 1 \end{bmatrix} + \begin{bmatrix} -2 \\ -4 \end{bmatrix} = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$  is not in  $W_4$ .
- (e)  $W_5$  is the set of all polynomials p(t) such that p'(2) = 1.

No.  $W_5$  does not contain the zero polynomial.

(f)  $W_6$  is the set of all polynomials p(t) such that p'(2) = 0.

Yes. If p'(2) = 0 and q'(2) = 0, then (p+q)'(2) = p'(2) + q'(2) = 0. Likewise for scaling. Hence,  $W_6$  is a subspace of the vector space of all polynomials.

# What we learned before vector spaces

#### Linear systems

• Systems of equations can be written as Ax = b.

Sometimes, we represent the system by its augmented matrix.

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- A linear system has either
  - no solution (such a system is called **inconsistent**),
    - $\iff$  echelon form contains row  $\begin{bmatrix} 0 & \dots & 0 & b \end{bmatrix}$  with  $b \neq 0$
  - one unique solution,

 $\iff$  system is consistent and has no free variables

• infinitely many solutions.

 $\iff$  system is consistent and has at least one free variable

- We know different techniques for solving systems Ax = b.
  - Gaussian elimination on  $\begin{bmatrix} A & b \end{bmatrix}$
  - LU decomposition A = LU
  - using matrix inverse,  $\boldsymbol{x} = A^{-1}\boldsymbol{b}$

## **Matrices and vectors**

• A linear combination of  $oldsymbol{v}_1, oldsymbol{v}_2, ..., oldsymbol{v}_m$  is of the form

 $c_1\boldsymbol{v}_1+c_2\boldsymbol{v}_2+\ldots+c_m\boldsymbol{v}_m.$ 

- $\operatorname{span}\{\boldsymbol{v}_1, \boldsymbol{v}_2, ..., \boldsymbol{v}_m\}$  is the set of all such linear combinations.
  - Spans are always vector spaces.
  - For instance, a span in  $\mathbb{R}^3$  can be  $\{0\}$ , a line, a plane, or  $\mathbb{R}^3$ .
- The **transpose**  $A^T$  of a matrix A has rows and columns flipped.

$$\circ \quad (A+B)^T = A^T + B^T$$

$$\circ \quad (AB)^T = B^T A^T$$

- An  $m \times n$  matrix A has m rows and n columns.
- The product *Ax* of **matrix times vector** is

$$\begin{bmatrix} | & | & | \\ \boldsymbol{a}_1 & \boldsymbol{a}_2 & \cdots & \boldsymbol{a}_n \\ | & | & | & | \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = x_1 \boldsymbol{a}_1 + x_2 \boldsymbol{a}_2 + \ldots + x_n \boldsymbol{a}_n.$$

- Different interpretations of the product of matrix times matrix:
  - column interpretation

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & 0 & 1 \end{bmatrix} = \begin{bmatrix} a+3c & b & c \\ d+3f & e & f \\ g+3i & h & i \end{bmatrix}$$

• row interpretation

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & 0 & 1 \end{bmatrix} \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ 3a+g & 3b+h & 3c+i \end{bmatrix}$$

• row-column rule

$$(AB)_{i,j} = (\text{row } i \text{ of } A) \cdot (\text{col } j \text{ of } B)$$

- The inverse  $A^{-1}$  of A is characterized by  $A^{-1}A = I$  (or  $AA^{-1} = I$ ).
  - $\circ \quad \left[ \begin{array}{cc} a & b \\ c & d \end{array} \right] = \frac{1}{ad bc} \left[ \begin{array}{cc} d & -b \\ -c & a \end{array} \right]$
  - Can compute  $A^{-1}$  using Gauss–Jordan method.

 $\left[\begin{array}{cc}A & I\end{array}\right] \quad \stackrel{\mathsf{RREF}}{\leadsto} \quad \left[\begin{array}{cc}I & A^{-1}\end{array}\right]$ 

- $\circ \quad (A^T)^{-1} \!=\! (A^{-1})^T$
- $\circ (AB)^{-1} = B^{-1}A^{-1}$
- An  $n \times n$  matrix A is invertible

 $\iff A$  has n pivots

 $\iff A \boldsymbol{x} = \boldsymbol{b}$  has a unique solution

(if true for one  $\boldsymbol{b}$ , then true for all  $\boldsymbol{b}$ )

## **Gaussian elimination**

• Gaussian elimination can bring any matrix into an echelon form.

0		*	*	*	*	*	*	*	*	*
0	0	0		*	*	*	*	*	*	*
0	0	0	0		*	*	*	*	*	*
0	0	0	0	0	0	0		*	*	*
0	0	0	0	0	0	0	0		*	*
0	0	0	0	0	0	0	0	0	0	0

It proceeds by elementary row operations:

- (replacement) Add one row to a multiple of another row.
- (interchange) Interchange two rows.
- (scaling) Multiply all entries in a row by a nonzero constant.
- Each elementary row operation can be encoded as multiplication with an **elemen**tary matrix.

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a & b & c & d \\ e & f & g & h \\ i & j & k & l \end{bmatrix} = \begin{bmatrix} a & b & c & d \\ e -a & f - b & g - c & h - d \\ i & j & k & l \end{bmatrix}$$

• We can continue row reduction to obtain the (unique) RREF.

# **Using Gaussian elimination**

Gaussian elimination and row reductions allow us:

• solve systems of linear systems

$$\begin{bmatrix} 0 & 3 & -6 & 4 & | & -5 \\ 3 & -7 & 8 & 8 & 9 \\ 3 & -9 & 12 & 6 & | & 15 \end{bmatrix} \rightsquigarrow \begin{bmatrix} 1 & 0 & -2 & 0 & | & -24 \\ 0 & 1 & -2 & 0 & | & -7 \\ 0 & 0 & 0 & 1 & | & 4 \end{bmatrix} \qquad \begin{cases} x_1 = -24 + 2x_3 \\ x_2 = -7 + 2x_3 \\ x_3 \text{ free} \\ x_4 = 4 \end{cases}$$

• compute the LU decomposition A = LU

Γ	2	1	1		$\begin{bmatrix} 1\\ 2\\ -1 \end{bmatrix}$			]	2	1	1 -	1
	4	-6	0	=	2	1				-8	-2	
L	-2	7	2 _		1	-1	1		L		1 -	

• compute the inverse of a matrix

to find  $\begin{bmatrix} 2 & 0 & 0 \\ -3 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}^{-1} = \begin{bmatrix} \frac{1}{2} & 0 & 0 \\ 0 & 0 & 1 \\ \frac{3}{2} & 1 & 0 \end{bmatrix}$ , we use Gauss-Jordan:  $\begin{bmatrix} 2 & 0 & 0 & 1 & 0 & 0 \\ -3 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}_{RREF} \begin{bmatrix} 1 & 0 & 0 & \frac{1}{2} & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & \frac{3}{2} & 1 & 0 \end{bmatrix}$ 

determine whether a vector is a linear combination of other vectors

 $\begin{bmatrix} 1\\2\\3 \end{bmatrix} \text{ is a linear combination of } \begin{bmatrix} 1\\1\\1\\1 \end{bmatrix} \text{ and } \begin{bmatrix} 1\\2\\0 \end{bmatrix} \text{ if and only if}$ the system corresponding to  $\begin{bmatrix} 1&1\\1&2\\1&0\\3 \end{bmatrix} \text{ is consistent.}$ (Each solution  $\begin{bmatrix} x_1\\x_2 \end{bmatrix} \text{ gives a linear combination } \begin{bmatrix} 1\\2\\3 \end{bmatrix} = x_1 \begin{bmatrix} 1\\1\\1 \end{bmatrix} + x_2 \begin{bmatrix} 1\\2\\0 \end{bmatrix}.)$